NALI NORTHERN ARIZONA UNIVERSITY

College of Engineering, Informatics, and Applied Sciences SCHOOL OF INFORMATICS, COMPUTING, and CYBER SYSTEMS Course Syllabus

CS 476 – Req	uirements Engineering	Spring 2024
Class #: 10166 Credits: 2 credits Lecture + 0 cr. lab	Pre-reqs: CS386, with C or better ** CS476 must be taken one semester before your graduation semester so you are taking CS 486c in your last semester.	Co-Reqs: CS476 lab, which is scheduled by teams and mentors, and is unlikely to be at the specified course registration time
Section#: 1	Co-convened/Cross-listed with: N/A	Mode: in-person, face-to-face

Academic Catalog Description: Covers all aspects of professional project initiation, including elicitation and validation of requirements, risk and feasibility analysis, resource estimation, and formal representation of final requirements. Must be taken immediately before you take CS 486c, and in the semester immediately preceding the one in which you graduate (as CS486c must be taken exactly in the semester your graduate). Letter grade only. Course fee required.

Course Purpose: This course is part of the two-semester CS Capstone sequence. In this first course, the focus is on project preparation, including requirements acquisition, feasibility analyses, and preliminary software design. As this course finishes, projects should be fully specified and designed, leaving them ready for intensive implementation, testing, and refinement during the subsequent CS486c Capstone Design course.

Upon successful completion of this course, students will have gained experience in the context of a significant and realistic development project for an industry sponsor, understand systematic software engineering methodologies, have gained experience with technical tools and methods in software engineering, develop team building and team management skills, and develop oral and written communication skills.

ABET Program Learning Outcomes supported

Outcomes	Achievement Assessments
	Team and individual project deliverables
Outcome 2. Design, implement, and evaluate a computing-based solution to meet a given set of computing requirements in the context of the program's	Weekly meetings, task reports, and mentor's meeting notes
discipline.	Design Review Presentations
Outcome 6. Apply computer science theory and software development fundamentals to produce computing-based solutions.	Confidential peer evaluations
	Sponsor evaluations of team and individual members

Detailed Information for this offering

Time and Location:

Section 1: 2:20-4:50 pm Fridays, Engineering (Building #69), Room 224

Course Website: CS476: Requirements Engineering (nau.edu)

Readings and Materials:

Course Textbook: There are no required textbooks for this course. The following are highly recommended texts that many practicing computer scientists have on their bookshelves:

- Code Complete: A Practical Handbook of Software Construction, Second Edition, by Steve McConnell
- The Mythical Man-Month: Essays on Software Engineering, Anniversary Edition, by Frederick P. Brooks
- Difficult Conversations: How To Discuss What Matters Most, by D. Stone, B. Patton, and S. Heen

Instructor Name: Dr. Michael Leverington Office Building/Room Number: 69-243 (EGR)

Email: Use Canvas email as shown on the course page

Instructor Availability:

Office hours:	See Canvas for up to date office hours	
Other:	• We sometimes change office hours by class vote during the term to accommodate your schedules better. Check Canvas for latest!	
	• Although you should try hard to make it to scheduled office hours, we are also available at other times by appointment. To schedule, send email.	
	• Email is appropriate for short questions; longer questions/discussions should be handled in person.	

Each team is required to meet for weekly status meetings with their team mentor, with time and place negotiated in first week of semester.

Primary mentoring and problem-solving interactions occur between teams and their assigned CS mentor. The course organizer usually mentors several teams as well, but also has primary responsible for coordinating deliverable schedules and design reviews, as well as working with other CEIAS leaders to organize the Capstone conference.

Course Structure and Evaluation Mechanisms:

Course Structure: The primary purpose of this course is to embody the "Requirements acquisition and initial design" phase of a realistic software project. Thus, time outside of class will be allotted (with appropriate expectations of productivity) for development of the projects assigned to each team. In parallel, class sessions will focus around lectures and discussions related to best practices in software engineering, team collaboration, project management, and conflict resolution, i.e., critical skills that you will need as a professional software engineer. Deliverables will include electronic and hardcopy deliverables, as well as in-class presentations and demonstrations. All team-based deliverables will result in a team grade, which will then be mapped to individual grades based on peer evaluations. See the link on peer evaluations in the course policies folder for more detail.

Evaluation Mechanisms: Your course grade will be determined by performance in three general areas, into which all deliverables will be placed:

- **Project Work:** The bulk of the work in this class will revolve around working as a software consulting team to move a working project forward. There are numerous deliverables in the category, including various feasibility studies, drafts and final requirements document, a design review, and a technical prototype demonstration. Team deliverables will be graded by a team mentor, with team score modified by peer evals for each member.
- Homeworks, Quizzes, Final: There may be some individual homeworks during the term. These may involve turned in written reviews and/or Canvas exercises. A final exam will be given at the scheduled final examination time for this course.
- **Mentor and Client Evaluation:** In the real software consulting world, essentially 100% of a professional's "grade" is based on whether the client is satisfied. To reflect this, a substantial part of the class grade is determined by mentor and client evaluations. A team only works well with the active participation of all participants, and team mentors will use various mechanisms (task reports, peer evals, team meetings) to gain insight into the participation, engagement and contributions of all team members. A formal client evaluation of the team at semester's end provides an objective external perspective on team performance.

Grading System:

Weighting of Deliverables:	Grading Scale:	
The following percentages are used in weighting total points	90-100% = A	
earned on programming, exams, and participation:	80-89% = B	
• Team docs & website (except Req. Doc) = 25%	70-79% = C	
• Requirements Doc (drafts and final) = 15%	60-69% = D	
• Technical Presentations (DR, video, updates) = 15%	under $60\% = F$	
• Technical Prototypes Demo = 15%		
• Individual Work, incl. Final exam = 5%		
• Mentor and Client Evaluations = 25%		
Note that at the level of this course (400+), it is expected that students are capable of calculating their own grades as the course progresses. Thus, for purposes of this course, grades are not maintained in a publicly accessible form.		
Notes:		
• Simply completing the minimum viable product may just be enough to earn a "C". To get an "A" or a "B" students must show additional (i.e., above average or outstanding, respectively) analytic insight,		

grade level, refer to the ASEE's Guidelines for Engineering Grading and Written Presentation Evaluation Rubric linked on the course website.
Peer Evaluations: Effective teams develop strong internal communication to distribute project load efficiently and effectively. Peer evaluations are an effective mechanism for documenting distribution of team effort and dynamics, and will be filled out for all major phases/deliverables of the semester. The computed Peer Evaluation outcome is used as a weighting factor, applied to the overall team score on presentations and deliverables to arrive at individual grades. In this way, it is quite possible for teammates to get very different grade outcomes, depending on the effort they invested and

creativity and of course implementation productivity. For more detail on what is expected for each

Class Outline or Tentative Schedule:

Topics center around Team Management, Client Communication, and various aspects of Requirements Acquisition. See online Course Schedule for details, including links to deliverables and specs.

Class Policies:

- **Attendance:** Attendance is required. The course will usually meet once a week for organizational updates and discussion, lectures on SE topics, Design Reviews, and other in-class activities. See the online course schedule for details. In addition, teams meet individually once a week with their team mentor, at a time negotiated between team and mentor; this represents the "lab" portion of the course.
- **Electronic Device usage:** All cell phones, PDAs, music players and other electronic devices must be turned off (or in silent mode) during class time, and may not be used at any time. Laptops are allowed for note-taking only during lectures; any devices used for non-course-related activities will be banned from the classroom.
- Late work and Make-ups: Unless otherwise noted, all assigned work is due at the beginning of class on the date they are due! The following specific policies apply:
 - Quizzes and Homeworks: These will usually be in Canvas, and are due as marked there, with no late work accepted. Homeworks with hardcopy submissions when and where indicated on the online schedule, and no late work will be accepted.
 - **Team Deliverables:** As a default policy, late submissions will degrade at a rate of roughly 10% points off per 12 hours late (see Late work Policy on course website for details). <u>The team mentor is the ultimate arbiter of due date.</u> In some cases, mentors may slightly postpone due dates for reasons related to specific team/projects at their discretion. Without explicit permission by the team mentor, due dates will be implemented as stated in the online class schedule.
 - **Design Reviews and Demos:** These are scheduled tightly and must be presented in the designated time slot.
- **Grade Challenges:** Although every effort is made to grade as accurately and fairly, disputes can happen. If you feel that you and your team are owed some points, or would like to discuss an evaluation, begin by discussing the matter with your team mentor. If you do not find satisfaction there, check the course instructor office hours and contact one of us. To avoid loss of context, any grade disputes must be raised no later than 5 business days after the assignment was returned.
- **Deliverable Submission and Format:** The entire focus of the CS476/486c sequence is to provide a realistic, professional design/build software engineering experience. Thus, professional comportment is required at all times, and all deliverables must be professionally formatted and presented. This means deliverable documents that are clear, well-organized, and **bound in a professional jacket of some sort. Where electronic deliverables are allowed, these should be clean, professional PDFs.**
- Academic Dishonesty: As a professional design course, the notion of academic dishonesty focuses less on "cheating" and shifts more towards ethics and professional dishonesty. In particular, dishonesty regarding your contributions to team efforts, or with respect to your actions as a team member (e.g., lying about attending a meeting, getting work done, etc.) will be considered academic dishonesty and sanctioned as outlined by university policy, and specified below.
 - o Some examples include violations of patents and copyrights, and not maintaining professional discretion regarding your team's intellectual property or collaborative dynamic.
 - o Other examples include <u>any</u> artifacts without appropriate attribution, including but not limited to, code from any source, Internet references of any kind, work from your own or others' previous projects, ChatGPT or other AI resources, etc.

A student or team that is found to have exhibited evidence of academic dishonesty will be given a zero on the artifact or product involved, and a notice of academic integrity violation will be provided to the Dean of the College of Engineering, Informatics, and Applied Sciences. Note that since students at the level of this course will have had extensive experience with, and understanding of the university's academic integrity policies, the most likely recommendation provided in the academic integrity violation form will be for the involved student(s) to be awarded a letter grade of 'F' for the course.

- **Individual and Team Failure Policy:** Capstone is unlike all other classes in our curriculum in that there is an outside client involved which (just as in real professional practice) means that students and teams have not just a responsibility to themselves and each other, but to their client as well. This means that (a) an individual's failure to contribute their fair share of effort and deliverables effectively can severely affect the progress of the team; and (b) that if a team as a whole becomes non-productive or dysfunctional, there is a danger of wasting the client's valuable time as well as degrading the reputation of our program. Thus, *this course has established a policy for terminating both non-performing individual team members, as well as entire projects that become non-viable.* The details of this policy are spelled out in "Policy for non-performing individuals/teams", posted on the course website.
- **Repository:** Your team is required to use a repository that times and dates all code submissions. It can be Docker, Git, GitLab, etc. but it must be a professionally accepted repository. The visibility <u>must</u> be set to "private" so your code is not visible to others until you have completed your project. It will almost always be written into the Capstone proposals that this is a deliverable requirement so having it already set up during the semester will make this easier.

Other Important Course Information:

Tips for being successful in CS476:

Student success is a joint responsibility. The CS476 course coordinator and your individual team mentors are here to facilitate your success, but you need to come to class/meetings, engage with the material and with your teammates, and just plain do the work. Below is a list of what is required to be successful in this particular class:

- Engage in your project, take ownership. If the project is viewed as just one more assignment in a standard class that students must "keep up with", the likely result will be failure. In the real world, projects are not motivated by some outside force (like an evil professor), but are motivated by your personal drive and professional responsibility. If you don't engage and make this project into a direct representation of what you are capable of as a professional software engineer, then the outcome will be mediocre at best, and again, failure is likely.
- Recognize that this is your portfolio you are building. In a standard CS course, students work to pass the class and get a decent grade. Capstone is different: a capstone project can serve as students' professional calling card as they look for their first job; employers often ask candidates about their capstone project. The project website will be archived and active for many years on the CEFNS website. Make sure it's something everyone on the project team is proud to refer to.
- Focus on teamwork. Almost all students will have had a teaming experience at some time in the previous three years. Whether these went well or poorly, try to learn from them...and apply the experience that was gained to get it right. Just as in industry, professionals will be working with their teammates for the entire year, and potentially for years at a time. <u>This means that keeping your teammates happy should be every student's absolute priority from day one.</u> Do not let your teammates down; such disappointments can be very hard for them to forget.
- **Give the benefit of the doubt.** Everyone has a bad week sometimes, and when this happens to a teammate, it can be easy to immediately form a negative opinion of him/her...especially when other team members had to personally pick up the slack. Although action should certainly be taken if this becomes a pattern, it is best to initially give benefit of doubt, support the teammate and move on. Maybe next time it will be you that has the hard week.

- Be direct, but always remain professional. Emotions like anger, frustration, and disappointment are natural, but have no real place in a team management context. Neither does ignoring potentially harmful behavior. If issues are found to be developing within the team dynamics, work to address them immediately, with calm, open, factual communication. This management skill is absolutely vital, but can be intimidating to learn. Feel free to come discuss an issue with your Instructor if you'd like advice on how to address it effectively.
- **Practice, practice, practice!** Nobody is an expert at teaming, project management, technical writing, and public presentation from the start. These are the skills that will get you promotions and raise just as much as...and possibly more than...every employee's technical skills. This course and the next one, CS486c, are all about improving and refining these skills...and the way to do that is through practice and feedback on every part of the work. Ask for help if it is not clear why the team's technical writing is getting poor marks, practice presentations repeatedly to speak fluently and knowledgeably. Nobody enjoys struggling with these things (or watching them happen)...but everyone gets better through practice.

COVID-19 REQUIREMENTS AND INFORMATION

Additional information about the University's response to COVID-19 is available from the **Jacks are Back!** web page located at <u>https://nau.edu/jacks-are-back</u>.

UNIVERSITY SYLLABUS POLICY STATEMENTS

Chapter 1 ACADEMIC INTEGRITY

NAU expects every student to firmly adhere to a strong ethical code of academic integrity in all their scholarly pursuits. The primary attributes of academic integrity are honesty, trustworthiness, fairness, and responsibility. As a student, you are expected to submit original work while giving proper credit to other people's ideas or contributions. Acting with academic integrity means completing your assignments independently while truthfully acknowledging all sources of information, or collaboration with others when appropriate. When you submit your work, you are implicitly declaring that the work is your own. Academic integrity is expected not only during formal coursework, but in all your relationships or interactions that are connected to the educational enterprise. All forms of academic deceit such as plagiarism, cheating, collusion, falsification or fabrication of results or records, permitting your work to be submitted by another, or inappropriately recycling your own work from one class to another, constitute academic misconduct that may result in serious disciplinary consequences. All students and faculty members are responsible for reporting suspected instances of academic misconduct. All students are encouraged to complete NAU's online academic integrity workshop available in the E-Learning Center and should review the full *Academic Integrity* policy available at https://policy.nau.edu/policy/policy.aspx?num=100601.

ARTIFICIAL INTELLIGENCE

Artificial intelligence (AI) technologies bring both opportunities and challenges. Ensuring honesty in academic work creates a culture of integrity and expectations of ethical behavior. The use of these technologies can depend on the instructional setting, varying by faculty member, program, course, and assignment. Please refer to course policies, any additional course-specific guidelines in the syllabus, or communicate with the instructor to understand expectations. NAU recognizes the role that these technologies will play in the current and future careers of our graduates and expects students to practice responsible and ethical use of AI technologies to assist with learning within the confines of course policies.

Chapter 2 COPYRIGHT INFRINGEMENT

All lectures and course materials, including but not limited to exams, quizzes, study outlines, and similar materials are protected by copyright. These materials may not be shared, uploaded, distributed, reproduced, or publicly displayed without the express written permission of NAU. Sharing materials on websites such as Course Hero, Chegg, or related websites is considered copyright infringement subject to United States Copyright Law and a violation of NAU Student Code of Conduct. For additional information on ABOR policies relating to course materials, please refer to ABOR Policy 6-908 A(2)(5).

Chapter 3 COURSE TIME COMMITMENT

Pursuant to Arizona Board of Regents guidance (ABOR Policy 2-224, *Academic Credit*), each unit of credit requires a minimum of 45 hours of work by students, including but not limited to, class time, preparation, homework, and studying. For example, for a 3-credit course a student should expect to work at least 8.5 hours each week in a 16-week session and a minimum of 33 hours per week for a 3-credit course in a 4-week session.

Chapter 4 DISRUPTIVE BEHAVIOR

Membership in NAU's academic community entails a special obligation to maintain class environments that are conductive to learning, whether instruction is taking place in the classroom, a laboratory or clinical setting, during course-related fieldwork, or online. Students have the obligation to engage in the educational process in a manner that does not interfere with normal class activities or violate the rights of others. Instructors have the authority and responsibility to address disruptive behavior that interferes with student learning, which can include the involuntary withdrawal of a student from a course with a grade of "W". For additional information, see NAU's *Disruptive Behavior in an Instructional Setting* policy at https://nau.edu/university-policy-library/disruptive-behavior.

Chapter 5 NONDISCRIMINATION AND ANTI-HARASSMENT

NAU prohibits discrimination and harassment based on sex, gender, gender identity, race, color, age, national origin, religion, sexual orientation, disability, veteran status and genetic information. Certain consensual amorous or sexual relationships between faculty and students are also prohibited as set forth in the *Consensual Romantic and Sexual Relationships* policy. The Equity and Access Office (EAO) responds to complaints regarding discrimination and harassment that fall under NAU's *Nondiscrimination and Anti- Harassment* policy. EAO also assists with religious accommodations. For additional information about nondiscrimination or anti-harassment or to file a complaint, contact EAO located in Old Main (building 10), Room 113, PO Box 4083, Flagstaff, AZ 86011, or by phone at 928-523-3312 (TTY: 928-523-1006), fax at 928-523-9977, email at <u>equityandaccess@nau.edu</u>, or visit the EAO website at <u>https://nau.edu/equity-and-access</u>.

TITLE IX

Title IX of the Education Amendments of 1972, as amended, protects individuals from discrimination based on sex in any educational program or activity operated by recipients of federal financial assistance. In accordance with Title IX, Northern Arizona University prohibits discrimination based on sex or gender in all its programs or activities. Sex discrimination includes sexual harassment, sexual assault, relationship violence, and stalking. NAU does not discriminate on the basis of sex in the education programs or activities that it operates, including in admission and employment. NAU is committed to providing an environment free from discrimination based on sex or gender and provides a number of supportive measures that assist students, faculty, and staff.

One may direct inquiries concerning the application of Title IX to either or both the Title IX Coordinator or the U.S. Department of Education, Assistant Secretary, Office of Civil Rights. You may contact the Title IX Coordinator in the Office for the Resolution of Sexual Misconduct by phone at 928-523-5434, by fax at 928-523-0640, or by email at titleix@nau.edu. In furtherance of its Title IX obligations, NAU promptly will investigate or equitably resolve all reports of sex or gender-based discrimination, harassment, or sexual misconduct and will eliminate any hostile environment as defined by law. The Office for the Resolution of Sexual Misconduct (ORSM): Title IX Institutional Compliance, Prevention & Response addresses matters that fall under the university's Sexual Misconduct policy. Additional important information and related resources, including how to request immediate help or confidential support following an act of sexual violence, is available at https://in.nau.edu/title-ix.

ACCESSIBILITY

Professional disability specialists are available at Disability Resources to facilitate a range of academic support services and accommodations for students with disabilities. If you have a documented disability, you can request assistance by contacting Disability Resources at 928-523-8773 (voice), ,928-523-8747 (fax), or dr@nau.edu (e-mail). Once eligibility has been determined, students register with Disability Resources every semester to activate their approved accommodations. Although a student may request an accommodation at any time, it is best to initiate the application process at least four weeks before a student wishes to receive an accommodation. Students may begin the accommodation process by submitting a self-identification form online at https://nau.edu/disability-resources/student-eligibility-process or by contacting Disability Resources. The Director of Disability Resources, Jamie Axelrod, serves as NAU's Americans with Disabilities Act Coordinator and Section 504 Compliance Officer. He can be reached at jamie.axelrod@nau.edu.

RESPONSIBLE CONDUCT OF RESEARCH

Students who engage in research at NAU must receive appropriate Responsible Conduct of Research (RCR) training. This instruction is designed to help ensure proper awareness and application of wellestablished professional norms and ethical principles related to the performance of all scientific research activities. More information regarding RCR training is available at https://nau.edu/research/compliance/research-integrity.

MISCONDUCT IN RESEARCH

As noted, NAU expects every student to firmly adhere to a strong code of academic integrity in all their scholarly pursuits. This includes avoiding fabrication, falsification, or plagiarism when conducting research or reporting research results. Engaging in research misconduct may result in serious disciplinary consequences. Students must also report any suspected or actual instances of research misconduct of which they become aware. Allegations of research misconduct should be reported to your instructor or the University's Research Integrity Officer, Dr. David Faguy, who can be reached at david.faguy@nau.edu or 928-523-6117. More information about misconduct in research is available at https://nau.edu/university-policy-library/misconduct-in-research.

SENSITIVE COURSE MATERIALS

University education aims to expand student understanding and awareness. Thus, it necessarily involves engagement with a wide range of information, ideas, and creative representations. In their college studies, students can expect to encounter and to critically appraise materials that may differ from and perhaps challenge familiar understandings, ideas, and beliefs. Students are encouraged to discuss these matters with faculty.

Last revised November 28, 2023